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IN THE CLAIMS:

Please amend the claims as follows:

1. (Previously amended) A method of making a computational service available in a multiple server computing environment comprising:

a exchanging information between a plurality of servers;

b initiating a connection between a client unit and a first server;

c determining at said first server a location of a session on one of said plurality of servers; and

d redirecting said client unit via said first server to a second server having said session.

2. (Currently amended) The method of Claim 1, wherein said initiating comprises:

said client unit broadcasting a message to said plurality of servers; and

said first server responding to said message.

3. (Original) The method of Claim 1, wherein said initiating is in response to a prior server failing.

4. (Original) The method of Claim 1, wherein said session is associated with a token.

5. (Original) The method of Claim 4, wherein said determining comprises:

said first server sending a message to said plurality of servers, said message comprising said token; and

said plurality of servers responding to said first server with session information associated with said token.

6. (Original) The method of Claim 1, further comprising determining a most recent session from a plurality of sessions.

7. (Currently amended) The method of Claim 1, further comprising securing messages between said client unit and said plurality of servers.

8. (Original) The method of Claim 7, wherein said securing is performed with a keyed hash signature.

Claims 9-13 (Cancelled).

14. (Previously added) The method of Claim 1, wherein said session comprises a plurality of services and wherein said first and second servers can each provide said plurality of services.

15. (Previously added) The method of Claim 14, wherein said plurality of services comprise state maintenances for a user of said client unit.

16. (Previously added) The method of Claim 1, comprising:

removing a plurality of computational services from said client unit; and

providing said plurality of computational servers by said second server to a user of said client unit via said session;

wherein said plurality of computational services comprise state maintenances for said user of said client unit.

17. (Previously added) The method of Claim 1, wherein said information exchanged between said plurality of servers comprises a description of a network topology of said plurality of servers.

18. (Previously added) The method of Claim 17, further comprising updating status in said network topology on a relationship between a connectivity of said client unit and said second server.

19. (Previously added) The method of Claim 1, wherein said second server comprises a server available for having said session.

20. (Previously added) The method of Claim 1, wherein said client unit comprises a thin client unit.

21. (Previously added) The method of Claim 1, wherein said session comprises a thin client session.

22. (Previously added) The method of Claim 1, comprising:

maintaining said session persistently by said plurality of servers.

23. (Previously added) The method of Claim 1, wherein said client unit comprises a stateless device.

24. (Previously added) The method of Claim 1, wherein said determining said location at said first server of said session on one of said plurality of servers comprises receiving a message from said second server of an availability of said second server for having said session.

25. (Previously added) The method of Claim 14, wherein said token can identify a plurality of sessions.